

# ANALYZING RANDOMIZED INCREMENTAL ALGORITHMS

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# A FRAMEWORK

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## General setting

- $X = \{x_1, \dots, x_n\}$  is a random permutation of the input set.
- $\Pi$  is the configuration set, i.e., it contains the objects computed by the algorithm.
- $D(\Delta)$  is the set of  $x \in X$  defining each  $\Delta \in \Pi$ .
- $d = \max_{\Delta \in \Pi} |D(\Delta)|$  is constant.
- $K(\Delta)$  is the set of  $x \in X$  killing each  $\Delta \in \Pi$ .
- $K(\Delta) \cap D(\Delta) = \emptyset$  for all  $\Delta \in \Pi$ .

As the algorithm advances:

- $\Delta$  is active for  $X_r = \{x_1, \dots, x_r\}$  if
  - $D(\Delta) \subseteq X_r$
  - $K(\Delta) \cap X_r = \emptyset$ .
- $T_r = \{\Delta \mid \Delta \text{ is active for } X_r\}$ .

The algorithm computes  $T_1, \dots, T_n$ .

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## Example 1: Intersecting halfplanes

- $X = \{h_1, \dots, h_n\}$  is a finite set of halfplanes.
- $\Pi$  is the set of all intersection points of all the lines defining the half-planes.
- $D(\Delta)$  are the two lines defining a given vertex  $\Delta$  ( $d = 2$ ).
- $K(\Delta)$  are all halfplanes not containing point  $\Delta$ .
- $T_r$  is the set of vertices of  $\cap_{i=1}^r h_i$ .

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The algorithm computes  $T_1, \dots, T_n$ .

## Example 2: Delaunay triangulation

- $X = \{x_1, \dots, x_n\}$  is a set of points.
- $\Pi$  is the set of all triangles defined by 3 input points.
- $D(\Delta)$  are the three vertices of the triangle  $\Delta$  ( $d = 3$ ).
- $K(\Delta)$  are all input points lying in the interior of the circumcircle of triangle  $\Delta$ .
- $T_r$  is the set of Delaunay triangles of  $\{x_1, \dots, x_r\}$ .

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  - $K(\Delta) \cap X_r = \emptyset$ .
- $T_r = \{\Delta \mid \Delta \text{ is active for } X_r\}$ .

The algorithm computes  $T_1, \dots, T_n$ .

## Example 3: Convex hull in 3D

- $X = \{x_1, \dots, x_n\}$  is a set of points.
- $\Pi$  is the set of all possible flaps  $(x_i, x_j, x_k, x_l)$ .
- $D(\Delta)$  are the four points defining the flap  $\Delta$  ( $d = 4$ ).
- $K(\Delta)$  are all input points that can see exactly one of the two facets of the flap  $\Delta$ .  
In other words, if  $\Delta = (p, q, s, t)$ , then  $K(\Delta)$  is the set of input points for which  $\overline{pq}$  is a horizon edge.
- $T_r$  is the set of all possible flaps in  $CH(x_1, \dots, x_r) = CH(X_r)$ .  
In other words,  $\Delta = (p, q, s, t) \in T_r$  iff  $\overline{pq}$  and  $\overline{ps}$  are edges of a facet, and  $\overline{pq}$  and  $\overline{qt}$  are edges of another (different) facet of  $CH(X_r)$ .

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## Theorem 1 (9.14 in reference 1)

The expected size of the structural change at the  $r$ -th step of the randomized incremental algorithm, i.e., the expected number of  $\Delta$  in  $T_r \setminus T_{r-1}$ , is bounded above as follows:

$$E[|T_r \setminus T_{r-1}|] \leq \frac{d}{r} E[|T_r|].$$

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$$E[|T_r \setminus T_{r-1}|] \leq \frac{d}{r} E[|T_r|].$$

*Proof:* By backwards analysis.

Consider  $X_r = \{x_1, \dots, x_{r-1}, x_r\}$  and its corresponding  $T_r$ . Remove  $x_r$  from  $X_r$ . If  $\Delta$  disappears, it means that  $x_r \in D(\Delta)$ . We know there are at most  $d|T_r|$  such pairs  $(x, \Delta)$ . Therefore,

$$\sum_{x \in X_r} |\{\Delta \in T_r : x \in D(\Delta)\}| \leq d|T_r|.$$

Since there exist  $r$  equally probable points  $x \in X_r$  which can be  $x_r$ , we obtain the following bound for the expected number of  $\Delta$  disappearing from  $X_r$  when removing  $x_r$ :  $\leq \frac{d}{r} |T_r|$ .

The average among all possible sets  $X_r$  gives the desired bound:

$$E[|T_r \setminus T_{r-1}|] \leq \frac{d}{r} E[|T_r|].$$

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## Theorem 2 (9.15 in reference 1)

The overall expected cost of all the location steps, i.e., the expected number of killing done along the entire algorithm, is bounded above as follows:

$$E \left[ \sum_{\Delta} |K(\Delta)| \right] \leq \sum_{r=1}^n d^2 \frac{n-r}{r} \frac{E[|T_r|]}{r}.$$

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*Proof:*

$$E \left[ \sum_{\Delta} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{\Delta \in T_r \setminus T_{r-1}} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{y \in X \setminus X_r} k(X_r, y, x_r) \right]$$

↑  
Sum over all configurations  $\Delta$  created by the algorithm along all steps.

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*Proof:*

$$E \left[ \sum_{\Delta} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{\Delta \in T_r \setminus T_{r-1}} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{y \in X \setminus X_r} k(X_r, y, x_r) \right]$$

↑

where  $k(X_r, y, x_r)$  is the number  
of  $\Delta \in T_r$  such that  $y \in K(\Delta)$   
and  $x_r \in D(\Delta)$

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Proof:

$$E \left[ \sum_{\Delta} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{\Delta \in T_r \setminus T_{r-1}} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{y \in X \setminus X_r} k(X_r, y, x_r) \right]$$

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of  $\Delta \in T_r$  such that  $y \in K(\Delta)$   
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$$E \left[ \sum_{y \in X \setminus X_r} k(X_r, y, x_r) \right] \leq \frac{d}{r} \sum_{y \in X \setminus X_r} k(X_r, y) = d \frac{n-r}{r} E [k(X_r, x_{r+1})] = d \frac{n-r}{r} E [|T_r \setminus T_{r+1}|]$$

The probability that  $x \in D(\Delta)$   
for a given  $\Delta \in T_r$  is  $\leq \frac{d}{r}$ .

Therefore  $E[k(X_r, y, x_r)] \leq \frac{d}{r} k(X_r, y)$ ,  
where  $k(X_r, y)$  is the number of  $\Delta$  such  
that  $y \in K(\Delta)$ .

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*Proof:*

$$E \left[ \sum_{\Delta} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{\Delta \in T_r \setminus T_{r-1}} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{y \in X \setminus X_r} k(X_r, y, x_r) \right]$$

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where  $k(X_r, y, x_r)$  is the number  
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$$E \left[ \sum_{y \in X \setminus X_r} k(X_r, y, x_r) \right] \leq \frac{d}{r} \sum_{y \in X \setminus X_r} k(X_r, y) = d \frac{n-r}{r} E [k(X_r, x_{r+1})] = d \frac{n-r}{r} E [|T_r \setminus T_{r+1}|]$$

Every  $y \in X - X_r$  has the same probability  $\frac{1}{n-r}$  of being  $x_{r+1}$

Therefore

$$E[k(X_r, x_{r+1})] = \frac{1}{n-r} \sum_{y \in X \setminus X_r} k(X_r, y)$$

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$$E \left[ \sum_{\Delta} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{\Delta \in T_r \setminus T_{r-1}} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{y \in X \setminus X_r} k(X_r, y, x_r) \right]$$

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where  $k(X_r, y, x_r)$  is the number  
of  $\Delta \in T_r$  such that  $y \in K(\Delta)$   
and  $x_r \in D(\Delta)$

$$E \left[ \sum_{y \in X \setminus X_r} k(X_r, y, x_r) \right] \leq \frac{d}{r} \sum_{y \in X \setminus X_r} k(X_r, y) = d \frac{n-r}{r} E [k(X_r, x_{r+1})] = d \frac{n-r}{r} E [|T_r \setminus T_{r+1}|]$$

↑  
Recall that  $k(X_r, y)$  is the number  
of  $\Delta$  such that  $y \in K(\Delta)$

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*Proof:*

$$E \left[ \sum_{\Delta} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{\Delta \in T_r \setminus T_{r-1}} |K(\Delta)| \right] = E \left[ \sum_{r=1}^n \sum_{y \in X \setminus X_r} k(X_r, y, x_r) \right]$$

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$$= \sum_{r=1}^n d \frac{n-r}{r} E [|T_r \setminus T_{r+1}|] = \sum_{\Delta} d \frac{n - (j(\Delta) - 1)}{j(\Delta) - 1}$$



$$E \left[ \sum_{y \in X \setminus X_r} k(X_r, y, x_r) \right] \leq \frac{d}{r} \sum_{y \in X \setminus X_r} k(X_r, y) = d \frac{n-r}{r} E [k(X_r, x_{r+1})] = d \frac{n-r}{r} E [|T_r \setminus T_{r+1}|]$$

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$$= \sum_{r=1}^n d \frac{n-r}{r} E [|T_r \setminus T_{r+1}|] = \sum_{\Delta} d \frac{n - (j(\Delta) - 1)}{j(\Delta) - 1}$$

Sum over all  $\Delta$  first created and later on killed along the algorithm

$j(\Delta)$  is the iteration where  $\Delta$  is killed



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$$= \sum_{\Delta} d \left( \frac{n}{j(\Delta) - 1} - 1 \right) \leq \sum_{\Delta} d \left( \frac{n}{i(\Delta)} - 1 \right) = \sum_{\Delta} d \frac{n - i(\Delta)}{i(\Delta)}$$

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$i(\Delta)$  is the iteration where  $\Delta$  is created  
 $i(\Delta) \leq j(\Delta) - 1$



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$$\leq \sum_{r=1}^n d \frac{n-r}{r} E [|T_r \setminus T_{r-1}|] \leq \sum_{r=1}^n d^2 \frac{n-r}{r} \frac{E[|T_r|]}{r}.$$



Sum over all  $\Delta$  created at some iteration, no matter whether they end up being killed or not

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By Theorem 1,  $E [|T_r \setminus T_{r-1}|] \leq \frac{d}{r} E [|T_r|]$

# APPLICATION TO CH IN 3D

## Theorem 2 (9.15 in reference 1)

The overall expected cost of all the location steps, i.e., the expected number of killing done along the entire algorithm, is bounded above as follows:

$$E \left[ \sum_{\Delta} |K(\Delta)| \right] \leq \sum_{r=1}^n d^2 \frac{n-r}{r} \frac{E[|T_r|]}{r}.$$

## Application: Convex hull in 3D

$$\begin{aligned} \sum_{r=1}^n d^2 \frac{n-r}{r} \frac{E[|T_r|]}{r} &= \sum_{r=1}^n 4^2 \frac{n-r}{r} \frac{6r-12}{r} = \sum_{r=1}^n 96 \frac{n-r}{r} \frac{r-2}{r} < 96 \sum_{r=1}^n \frac{n-r}{r} \\ &< 96 \sum_{r=1}^n \frac{n-r}{r} < 96 \sum_{r=1}^n \frac{n}{r} = 96 n \sum_{r=1}^n \frac{1}{r} = O(n \log n) \end{aligned}$$

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## Application: Convex hull in 3D

$$\sum_{r=1}^n d^2 \frac{n-r}{r} \frac{E[|T_r|]}{r} = \sum_{r=1}^n 4^2 \frac{n-r}{r} \frac{6r-12}{r} = \sum_{r=1}^n 96 \frac{n-r}{r} \frac{r-2}{r} < 96 \sum_{r=1}^n \frac{n-r}{r}$$

$$< 96 \sum_{r=1}^n \frac{n-r}{r} < 96 \sum_{r=1}^n \frac{n}{r} = 96 n \sum_{r=1}^n \frac{1}{r} = O(n \log n)$$



$$\boxed{\sum_{r=1}^{2^k-1} \frac{1}{r} = 1 + \left( \frac{1}{2} + \frac{1}{3} \right) + \cdots + \left( \frac{1}{2^{k-1}} + \cdots + \frac{1}{2^k - 1} \right) \leq 1 + 2 \frac{1}{2} + \cdots + 2^{k-1} \frac{1}{2^{k-1}} \leq \sum_{i=0}^{k-1} 1 = k}$$

# FURTHER READING

1. M. de Berg, O. Cheong, M. van Kreveld, M. Overmars

*Computational Geometry – Algorithms and Applications*

Springer-Verlag, 3rd edition, 2008.

Please recall that the first and the second editions describe the authors in a different way:  
M. de Berg, M. van Kreveld, M. Overmars, O. Schwarzkopf.

2. K. Mulmuley

*Computational Geometry. An Introduction through Randomized Algorithms*

Prentice Hall, 1994.

3. R. Motwani, P. Raghavan

*Randomized Algorithms*

Cambridge University Press, 1995.